Approximation in Stochastic Scheduling: The Power of LP-Based Priority Policies

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Abstract. We consider the problem to minimize the total weighted completion time of a set of jobs with individual release dates which have to be scheduled on identical parallel machines. Job processing times are not known in advance, they are realized on-line according to given probability distributions. The aim is to find a scheduling policy that minimizes the objective in expectation. Motivated by the success of LP-based approaches to deterministic scheduling, we present a polyhedral relaxation of the performance space of stochastic parallel machine scheduling. This relaxation extends earlier relaxations that have been used, among others, by Hall et al. [1997] in the deterministic setting. We then derive constant performance guarantees for priority policies which are guided by optimum LP solutions, and thereby generalize previous results from deterministic scheduling. In the absence of release dates, the LP-based analysis also yields an additive performance guarantee for the WSEPT rule which implies both a worst-case performance ratio and a result on its asymptotic optimality, thus complementing previous work by Weiss [1990]. The corresponding LP lower bound generalizes a previous lower bound from deterministic scheduling due to Eastman et al. [1964], and exhibits a relation between parallel machine problems and corresponding problems with only one fast single machine. Finally, we show that all employed LPs can be solved in polynomial time by purely combinatorial algorithms.

Categories and Subject Descriptors: F.2.2 [Analysis of Algorithms and Problem Complexity]:

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Approximation in Stochastic Scheduling

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1. Introduction

In the past years, LP-based approximation techniques have evolved impressively. These methods have been successfully applied to a variety of combinatorial optimization problems, including scheduling problems. Most efforts have concentrated on deterministic models, and quite often results on their stochastic counterparts involve very specialized techniques. With this work, we intend to show that, to a certain extent, polyhedral methods also carry over to the algorithm design and analysis of stochastic scheduling problems.

1.1. The Model. Let $J = \{1, \ldots, n\}$ be a set of jobs that have to be nonpreemptively scheduled on $m$ identical parallel machines so as to minimize the total weighted completion time. That is, each job has a nonnegative weight $w_j$ and one wants to minimize $\Sigma_{j \in J} w_j C_j$, where $C_j$ denotes the completion time of job $j$. Any machine can process at most one job at a time, and every job has to be processed on one of the $m$ machines. We consider scenarios where jobs may, or may not have individual release dates $r_j \geq 0$. The crucial assumption is that processing times of jobs are not known in advance, but are instead given by a random variable $p = (p_1, \ldots, p_n)$. Here, $p_j$ denotes the random variable for the processing time of job $j$. (All random variables are typeset in bold face.) Throughout the paper, job durations are supposed to be stochastically independent, and first as well as second moments are finite. It is usually assumed that these distributions are known from the outset, but for our approach it suffices that the expected processing times (and an upper bound on their coefficients of variation) are given. Using the well-known classification scheme for scheduling problems introduced by Graham et al. [1979], the problem under consideration may be written as $P|p_j \sim \text{stoch}, r_j|\Sigma w_j C_j$.

Due to the lack of beforehand information on processing times, the jobs have to be allocated to machines "on-line". This dynamic allocation of jobs to machines is the task of a scheduling policy. It specifies which job(s) should be started at any given time $t$. The decisions of such a policy may only depend on the "past up to time $t$", which is given by the sets of jobs already finished or being performed at $t$, their start times, and the conditional distribution of remaining processing times of jobs. In other words, it is required that a policy does not anticipate future information. Within the framework of stochastic dynamic optimization this is known as the nonanticipative character of policies. For a detailed account of the theoretical foundations of the stochastic model considered in this paper, particularly the characterization of policies, we refer the reader to Möhring et al. [1984; 1985]. Of special importance for our work is the class of priority policies, which implement a given priority order on the set of jobs; they will be formally defined in Section 4.
A given policy $\Pi$ eventually results in a feasible schedule for any vector of "a posteriori" realized processing times. Hence, it associates with every vector $p$ of possible processing times a vector $S^\Pi(p)$ of feasible start times:

$$\mathbb{R}^*_+ \ni (p_1, \ldots, p_n) = p \mapsto S^\Pi(p) = (S^\Pi_1(p), \ldots, S^\Pi_n(p)) \in \mathbb{R}^*_+.$$  

Simple examples show that in general one cannot expect to find a nonanticipative scheduling policy that minimizes the objective point-wise for any realization of processing times. Therefore, one aims to minimize the objective in expectation. If $E[C^\Pi_j]$ denotes the expected completion time of job $j$ when scheduling according to policy $\Pi$, one can formulate the problem as

$$\text{minimize} \left\{ \sum_{j \in J} w_j E[C^\Pi_j] \mid \text{\Pi policy} \right\}.$$  

Furthermore, we let

$$Z^{OPT} := \inf \left\{ \sum_{j \in J} w_j E[C^\Pi_j] \mid \text{\Pi policy} \right\},$$

denote the corresponding optimum value. It follows from Möhring et al. [1984, Sect. 4] that in the present setting there exists an optimum policy with expected performance $Z^{OPT}$. Note that an optimum policy is not necessarily work conserving. It may involve deliberate idling of machines, even in the absence of job release dates.

The model considered in this paper is somewhat related to certain on-line scenarios, which recently have received quite some attention. These scenarios are also based on the assumption that the scheduler does not have access to the whole instance at once, but rather learns the input piece by piece over time and has to make decisions based on partial knowledge only. When carried to an extreme, there is both a lack of knowledge of jobs arriving in the future and the running time of every job is unknown until it completes. In contrast to the stochastic model introduced above, on-line algorithms are usually analyzed with respect to optimum off-line solutions. We refer to Sgall [1998] for an overview of recent achievements in this direction. Note that stochastic scheduling is also more moderate than on-line scheduling in the sense that one supposes that the number of jobs to be scheduled as well as (at least) their expected job processing times are known in advance. Our approach also differs from the probabilistic analysis of parallel machine scheduling problems as considered, for example, by Spaccamela et al. [1992] or Chan et al. [1998], where it is assumed that the whole instance, including processing times of jobs, is known in advance.

1.2. Related Work. Stochastic machine scheduling problems have been considered, among others, by Glazebrook [1979], Weiss and Pinedo [1980], Bruno et al. [1981], Möhring et al. [1984; 1985], Weber et al. [1986], Kämpke [1987], and Weiss [1990; 1992]. For a survey and more bibliographic references, we refer to Section 16 of the survey by Lawler et al. [1993]. Except for the mentioned work of Möhring et al. [1984; 1985] and Weiss [1990; 1992], research mainly concentrated on identifying conditions that guarantee optimality of
simple priority policies such as SEPT, LEPT (shortest/longest expected processing times first), or WSEPT (schedule jobs with highest ratio of weight to expected processing time first). Already for the deterministic case without release dates, the problem under consideration is NP-hard, even for fixed \( m \geq 2 \) [Bruno et al. 1974], and the WSPT rule (weighted shortest processing time first) is known to achieve a worst-case performance ratio of \((\sqrt{2} + 1)/2\) [Kawaguchi and Kyan 1986]. For the special case of a single machine, WSPT is known to be optimal [Smith 1956], and this result easily generalizes to stochastic processing times [Rothkopf 1966]. However, results for parallel machines are more complex. For unit weights, the SEPT rule is optimal whenever job processing times are exponentially distributed [Weiss and Pinedo 1980] or, more generally, whenever the processing time distributions of the jobs are stochastically comparable in pairs [Weber et al. 1986], but it fails to be optimal in general. For arbitrary weights, the WSEPT rule is optimal whenever processing times are exponentially distributed and additionally the job weights are compliant with the ratios of weight to expected processing time [Kämpke 1987]. In the general case, Weiss [1990; 1992] has analyzed the optimality gap of WSEPT, and he proved that WSEPT is asymptotically optimal under mild assumptions on the input parameters of the problem. To the best of our knowledge, no results were previously known for problems where jobs are released over time. Our work also relates to recent developments in the optimal control of stochastic systems [Bertsimas and Niño-Mora 1996; Glazebrook and Niño-Mora 1997; Dacre et al. 1999], and we will discuss similarities and differences in Section 4.4.

1.3. RESULTS. Our approach to stochastic machine scheduling is LP-based, and motivated by the success of polyhedral approaches to deterministic scheduling problems. The driving idea is to exploit a polynomially solvable LP-relaxation of the performance space of the problem in order to get both a lower bound on the performance of an optimum policy as well as some guidance to design a corresponding LP-based priority policy with provably good performance. Most relevant for our work in this respect is the paper by Hall et al. [1997], where several approximation algorithms are derived on the basis of LP-relaxations in completion time variables. For related and previous work in deterministic scheduling, we refer to the bibliographic references therein. We extend this methodology to the stochastic setting, and obtain constant performance guarantees for both the models with and without job release dates. For the model with release dates, we derive an LP-based priority policy with a performance guarantee of \( 3 - (1/m) + \max\{1, ((m - 1)/m)\Delta\} \), where \( \Delta \) is an upper bound on the squared coefficients of variation of the occurring probability distributions. The underlying polyhedral relaxations of the performance space generalize previous relaxations that have been used in the deterministic setting. Borrowing a technique from Queyranne [1993], we further show that all employed LP-relaxations can be solved in polynomial time by purely combinatorial algorithms.

Apart from priority policies which are guided by optimum LP-solutions, we also analyze the performance of the WSEPT rule for the model without non-trivial job release dates, and we derive a worst-case performance guarantee of \( 1 + (\Delta + 1)(m - 1)/2m \). Examples show that the performance ratio of \((\sqrt{2} + 1)/2\) of the WSPT rule in deterministic scheduling does not generalize to the stochastic setting. Furthermore, the LP-based analysis yields in fact an
additive bound for the performance of WSEPT which implies its asymptotic optimality, thus complementing previous results by Weiss [1990]. The LP lower bound also generalizes a previous lower bound on the cost of any deterministic schedule by Eastman et al. [1964]. One thus obtains a lower bound on the expected cost of any scheduling policy in terms of the optimum cost for a corresponding problem with only one fast single machine.

1.4. Organization of the Paper. Section 2 introduces the basic concept of LP-based priority policies in stochastic scheduling, while in Section 3 a new class of valid inequalities for the performance space in stochastic parallel machine scheduling is presented. In Section 4.1, this polyhedral relaxation is used to prove a constant performance guarantee for an LP-based priority policy within the model where jobs may have non-trivial release dates. The analysis of the performance of WSEPT for the model without release dates is presented in Section 4.2. We conclude with some remarks in Section 5. The appendix provides purely combinatorial algorithms to solve the LP-relaxations used in Section 4.

2. LP-Based Approximation in Stochastic Scheduling

A policy is called an $\alpha$-approximation if its expected performance is within a factor of $\alpha$ of the optimum expected value, and if it can be determined and executed in polynomial time with respect to the input size of the problem. To cope with the input size of a stochastic scheduling problem, which includes non-discrete data in general, we assume that the input is specified by the number of jobs, the number of machines, and the encoding lengths of weights $w_j$, release dates $r_j$, expected processing times $E[p_j]$, and, as the sole stochastic information, an upper bound on the coefficients of variation of all processing time distributions $p_j$, $j = 1, \ldots, n$. The coefficient of variation of a given random variable $X$ is the ratio $\sqrt{\text{Var}[X]/E[X]}$. For instance, it is sufficient if all second moments $E[p_j^2]$ are given. This notion of input size is motivated by the fact that from a practitioner's point of view the expected processing times of jobs together with the assumption of some typical distribution "around them" is realistic and usually suffices to describe a stochastic scheduling problem. Note, however, that the performance guarantees we derive actually hold with respect to optimal policies that make use of the complete knowledge of the distributions of processing times.

In most cases, optimal policies and the corresponding optimum value $Z^{\text{OPT}}$ are unknown. Hence, in order to prove performance guarantees for simple priority policies, we use lower bounds on the optimum value $Z^{\text{OPT}}$. The problem we consider can be written as

$$\text{minimize } \sum_{j \in J} w_j c_j \quad C \in C,$$

where $C := \{ (E[C_1^T], \ldots, E[C_n^T]) | \Pi \text{ policy} \} \subseteq \mathbb{R}_+^n$ denotes the performance space. Since one cannot hope to completely characterize the performance space in general, we approximate $C$ by a polyhedron $\mathcal{P}$ which is defined by valid
inequalities for \( \mathcal{C} \). Thus, \( \mathcal{C} \subseteq \mathcal{P} \). We then solve the LP relaxation

\[
\text{minimize} \left\{ \sum_{j \in J} w_j C_j \right\} \quad \text{subject to} \quad C \in \mathcal{P},
\]

and denote by \( C^{LP} = (C_1^{LP}, \ldots, C_n^{LP}) \) some optimal solution to this relaxation. If the LP captures sufficient structure of the original problem, the ordering of jobs according to nondecreasing values of \( C_j^{LP} \) is a promising candidate for a priority policy (see Section 4 for a formal definition). If \( \Pi \) denotes such a policy, clearly

\[
\sum_{j \in J} w_j C_j^{LP} \leq Z^{OPT} \leq \sum_{j \in J} w_j E[C_j^{\Pi}],
\]

and the goal is to prove \( \sum_{j \in J} w_j E[C_j^{\Pi}] \leq \alpha \sum_{j \in J} w_j C_j^{LP} \), for some \( \alpha \geq 1 \). This leads to a performance guarantee of \( \alpha \) for the priority policy \( \Pi \) and also to a (dual) guarantee for the quality of the LP lower bound:

\[
\sum_{j \in J} w_j E[C_j^{\Pi}] \leq \alpha Z^{OPT} \quad \text{and} \quad \sum_{j \in J} w_j C_j^{LP} \geq \frac{1}{\alpha} Z^{OPT}.
\]

3. Valid Inequalities for Stochastic Parallel Machine Scheduling

In deterministic scheduling, Schulz [1996, Lemma 7] proved that for any feasible schedule on \( m \) machines the following inequalities are valid:

\[
\sum_{j \in A} p_j C_j \geq \frac{1}{2m} \left( \sum_{j \in A} p_j \right)^2 + \frac{1}{2} \sum_{j \in A} p_j^2 \quad \text{for all } A \subseteq J. \tag{1}
\]

Here, \( p_j \) and \( C_j \) denote the deterministic processing and completion times of jobs, respectively. The following class of valid inequalities extends (1) to stochastic parallel machine scheduling. They are crucial for all our subsequent results.

\[
\sum_{j \in A} E[p_j] E[C_j^{\Pi}] \geq \frac{1}{2m} \left( \sum_{j \in A} E[p_j] \right)^2 + \frac{1}{2} \sum_{j \in A} E[p_j]^2
\]

\[- \frac{m - 1}{2m} \sum_{j \in A} \text{Var}[p_j] \quad \text{for all } A \subseteq J. \tag{2}\]

**Theorem 3.1.** Let \( \Pi \) be any policy for stochastic parallel machine scheduling. Then inequalities (2) are valid for the corresponding vector of expected completion times \( E[C^{\Pi}] \).

**Proof.** Consider any policy \( \Pi \) and any fixed realization \( p \) of processing times. Let \( S_j := S_j^{\Pi}(p) \) denote the start time of job \( j \) subject to policy \( \Pi \) and \( p \). Since \( (S_1, \ldots, S_n) \) defines a feasible (deterministic) schedule for the given job
durations \( p_1, \ldots, p_n \), we may rewrite (1) to obtain

\[
\sum_{j \in A} p_j S_j \geq \frac{1}{2m} \left( \sum_{i,j \in A, i \neq j} p_i p_j \right) - \frac{m-1}{2m} \sum_{j \in A} p_j^2 ;
\]

for any \( A \subseteq J \). Now recall the connection between the distributions for processing, start, and completion times. Due to the nonanticipative character of policies and since processing times are independent, the random variables for the processing time \( p_j \) and the start time \( S_j^{II} \) of any job \( j \) are stochastically independent. This yields in particular \( E[p_j S_j^{II}] = E[p_j] E[S_j^{II}] \) for all \( j \in J \) and all policies II. Furthermore, recalling that \( \text{Var}[p_j] = E[p_j^2] - E[p_j]^2 \) and taking expectations in (3) yields:

\[
\sum_{j \in A} E[p_j] E[S_j^{II}] \geq \frac{1}{2m} \left( \sum_{i,j \in A, i \neq j} E[p_i] E[p_j] \right) - \frac{m-1}{2m} \sum_{j \in A} E[p_j^2] \\
= \frac{1}{2m} \left( \sum_{i,j \in A, i \neq j} E[p_i] E[p_j] \right) - \frac{m-1}{2m} \sum_{j \in A} E[p_j^2] \\
= \frac{1}{2m} \left( \sum_{j \in A} E[p_j] \right)^2 - \frac{1}{2} \sum_{j \in A} E[p_j]^2 \\
- \frac{m-1}{2m} \sum_{j \in A} \text{Var}[p_j] \quad \text{for all } A \subseteq J.
\]

Now, \( E[C_j^{II}] = E[S_j^{II}] + E[p_j] \) concludes the proof. \( \Box \)

G. Weiss (personal communication) has communicated to us that an alternate proof of the validity of inequalities (2) can be obtained on the basis of Weiss [1990], where an exact formula for the left-hand side of (2) is derived for nonidling (i.e., work conserving) policies.

With an additional assumption on the second moments of all processing time distributions, one can rewrite (2) more conveniently. Therefore, assume that the squared coefficients of variation of all processing times \( p_j \) are bounded by some constant \( \Delta \), that is,

\[
\frac{\text{Var}[p_j]}{E[p_j]^2} \leq \Delta \quad \text{for all jobs } j \in J.
\]

Then, the following inequalities are valid for the performance space \( \mathcal{C} \):

\[
\sum_{j \in A} E[p_j] E[C_j^{II}] \geq \frac{1}{2m} \left( \sum_{j \in A} E[p_j] \right)^2 + \sum_{j \in A} E[p_j]^2 \\
- \frac{(m-1)(\Delta-1)}{2m} \left( \sum_{j \in A} E[p_j]^2 \right) \quad \text{for all } A \subseteq J.
\]
COROLLARY 3.1. Let $\Pi$ be any policy for stochastic parallel machine scheduling. If $\text{Var}[p_j]/E[p_j]^2 \leq \Delta$ for all processing time distributions $p_j$, then inequalities (5) are valid for the corresponding vector of expected completion times $E[C_j]$. 

Note that an upper bound on the coefficients of variation of the $p_j$ is a quite natural assumption for scheduling problems. For instance, if job processing times follow NBUE distributions (i.e., the expected remaining processing time of a job in process never exceeds its total expected processing time), it follows from Hall and Wellner [1981] that $\text{Var}[p_j]/E[p_j]^2 \leq 1$.


In this section, we derive constant worst-case performance guarantees for LP-based priority policies in stochastic machine scheduling.

Let us first give a formal definition of priority policies. A job $j$ is called available at time $t$ if $r_j \leq t$, and if all its predecessors have already been completed by time $t$ (in the case that precedence constraints are also given). A policy is called a priority policy or priority rule or list scheduling policy if at any time $t$ a maximal number of available jobs is scheduled according to a given priority order on the set of jobs. More precisely, we are given a linear order on $J$, and when a machine is or becomes idle at time $t$, the available job with highest priority is started at $t$. Widely used priority policies are, for example, LEPT and SEPT as well as WSEPT.

In the presence of release dates or precedence constraints, a priority policy may schedule jobs with low priority prior to jobs with higher priority. If this is not desired, we additionally enforce that jobs with low priority are scheduled only if all jobs with higher priority have already been started. In this case, we call a job $j$ available at time $t$ if $r_j \leq t$ and all its predecessors with respect to the given priority order have already been started. The corresponding priority policy is then called job-based. Note that this may yield idling of machines although there are jobs waiting that in principle could have been started.

4.1. PARALLEL MACHINE SCHEDULING WITH RELEASE DATES. We now consider the problem $P|p_j \sim$ stoch, $r_j | E[\Sigma w_j C_j]$. The first ingredient in our development of a near-optimal policy is an upper bound on the expected completion times whenever the jobs are scheduled according to a (job-based) priority policy. The following lemma is a generalization of a corresponding bound for the deterministic case [Phillips et al. 1998; Hall et al. 1997]. For the deterministic case without release dates, a similar bound already appears in Eastman et al. [1964].

**LEMMA 4.1.** Let $\Pi$ be a job-based priority policy that schedules the jobs in the order $1 < \cdots < n$. Then,

$$E[C_j] \leq \max_{k=1, \ldots, j} r_k + \frac{1}{m} \left( \sum_{k=1}^{j-1} E[p_k] \right) + E[p_j] \quad \text{for all } j \in J. \quad (6)$$

**PROOF.** Consider any job $j$, and a corresponding policy $\Pi'$ that starts the first job at time $\max_{k=1, \ldots, j} r_k$ and proceeds in the same order as $\Pi$. Then jobs 1,
\[ \ldots, j - 1 \text{ are scheduled without any inserted idle time in the order } 1 < 2 < \ldots < j - 1, \text{ and } j \text{ starts as soon as a machine becomes available.} \]

Now let \( p \) be any realization of processing times. Policy \( \Pi^j \) does not involve idle times between time \( \max_{k=1, \ldots, j} r_k \) and the start of job \( j \). Thus, job \( j \) starts not later than \( \max_{k=1, \ldots, j} r_k + (\Sigma_{k=1}^{j-1} p_k) / m \) under policy \( \Pi^j \), since at \( \max_{k=1, \ldots, j} r_k \) the first job is started, and \( (\Sigma_{k=1}^{j-1} p_k) / m \) is the average load per machine with respect to jobs 1, \ldots, \( j - 1 \). Thus, we have \( C^j_{\max_{k=1, \ldots, j} r_k + (\Sigma_{k=1}^{j-1} p_k) / m + p_j} \), where \( C^j_j = C^j_{\Pi^j}(p) \) is the completion time of \( j \) subject to \( \Pi^j \) and \( p \). Now, if the jobs are scheduled according to \( \Pi \), job \( j \) is scheduled at least as early as under policy \( \Pi^j \), and this holds for any realization of processing times. Thus, Eq. (6) even holds point-wise for \( \Pi \), and taking expectations completes the proof. \( \square \)

Note that, in the above proof, we crucially need to consider job-based priority policies instead of ordinary priority policies if release dates are present. In the absence of release dates, clearly \( \max_{k=1, \ldots, j} r_k = 0 \), and the claim also holds for ordinary priority policies.

The second ingredient establishes the critical linkage between the LP solution and the value obtained from an LP-based priority policy; it is again a generalization of a corresponding result in deterministic scheduling [Hall et al. 1997; Schulz 1996].

**Lemma 4.2.** Let \( m \geq 1 \) and \( C \in \mathbb{R}^n \) be any point that satisfies \( C_j \geq E[p_j] \) for all \( j \in J \) as well as inequalities (5) for some \( \Delta \geq 0 \). Assume without loss of generality that \( C_1 \leq \ldots \leq C_n \), then

\[
\frac{1}{m} \sum_{k=1}^{j} E[p_k] \leq \left( 1 + \max \left\{ 1, \frac{m - 1}{m} \Delta \right\} \right) C_j \quad \text{for all } j = 1, \ldots, n.
\]

**Proof.** Consider any set \( \{1, \ldots, j\}, j \in J \). Then, due to inequalities (5) and due to the fact that \( C_j \geq \ldots \geq C_1 \),

\[
C_j \sum_{k=1}^{j} E[p_k] \geq \sum_{k=1}^{j} E[p_k] C_k \geq \frac{1}{2m} \left( \sum_{k=1}^{j} E[p_k] \right)^2 + \frac{m - \Delta(m - 1)}{2m} \sum_{k=1}^{j} E[p_k]^2.
\]

We divide by \( \sum_{k=1}^{j} E[p_k] \) to obtain

\[
C_j \geq \frac{1}{2m} \sum_{k=1}^{j} E[p_k] + \frac{m - \Delta(m - 1)}{2m} \frac{\sum_{k=1}^{j} E[p_k]^2}{\sum_{k=1}^{j} E[p_k]}.
\]

Now consider the case \( \Delta \leq m/(m - 1) \). Then the last term is nonnegative, and thus \( \sum_{k=1}^{j} E[p_k] / m \leq 2C_j \). For the case \( \Delta \geq m/(m - 1) \) the last term is nonpositive. But since

\[
C_j \geq \max_{k=1, \ldots, j} E[p_k] \geq \frac{\sum_{k=1}^{j} E[p_k]^2}{\sum_{k=1}^{j} E[p_k]},
\]

we obtain \( C_j \geq \sum_{k=1}^{j} E[p_k] / 2m + ((m - \Delta(m - 1))/2m) C_j \). The claim follows. \( \square \)
We are now ready to analyze the following LP-based approximation algorithm for stochastic parallel machine scheduling with release dates. Suppose that the squared coefficient of variation of processing times is bounded from above by some \( \Delta \geq 0 \). Then inequalities (5) are valid for any scheduling policy \( \Pi \). Moreover, every vector of expected completion times corresponding to \( \Pi \) additionally fulfills
\[
E[C_j^{\Pi}] \geq r_j + E[p_j] \quad \text{for all } j \in J. \tag{7}
\]
We thus consider the linear programming relaxation
\[
\min \left\{ \sum_{j \in J} w_j C_j \left| \text{} \text{ (5) and (7)} \right. \right\}, \tag{8}
\]
and let \( C^{LP} \) denote an optimum solution to (8). Define \( \Pi \) to be a job-based priority policy according to the order given by nondecreasing values of \( C_j^{LP} \).

**Theorem 4.1.** Let \( \text{Var}[p_j]/E[p_j]^2 \leq \Delta \) for all jobs \( j \) and some \( \Delta \geq 0 \), and let \( \Pi \) be the job-based priority policy corresponding to an optimal solution to the linear programming relaxation (8). Then \( \Pi \) is a \( (3 - (1/m) + \max\{1, ((m - 1)/m)\Delta\}) \)-approximation.

In Appendix B, we show that linear program (8) can be solved in \( O(n^2) \) time by purely combinatorial methods. This implies that the corresponding priority order can be computed efficiently.

**Proof.** First assume, without loss of generality, that \( C_1^{LP} \leq C_2^{LP} \leq \cdots \leq C_n^{LP} \). We apply Lemma 4.1 to \( \Pi \), and observe that \( \max_{k=1, \ldots, j} r_k \leq C_j^{LP} \) for all \( j = 1, \ldots, n \). This holds, since from inequalities (7) we get \( C_k^{LP} \geq r_k \), and because \( C_1^{LP} \leq C_j^{LP} \leq \cdots \leq C_1^{LP} \). Moreover, \( E[p_j] \leq C_j^{LP} \); thus, Lemma 4.1 yields
\[
E[C_j^{\Pi}] \leq \left( 2 - \frac{1}{m} \right) C_j^{LP} + \frac{1}{m} \left( \sum_{k=1}^{j} E[p_k] \right)
\]
for all jobs \( j \in J \). Since \( C^{LP} \) fulfills the conditions of Lemma 4.2, we now obtain
\[
E[C_j^{\Pi}] \leq \left( 3 - \frac{1}{m} + \max\left\{1, \frac{m - 1}{m} \Delta\right\} \right) C_j^{LP}
\]
for all jobs \( j \in J \). The fact that linear program (8) is a relaxation of the scheduling problem concludes the proof. \( \square \)

Theorem 4.1 particularly yields a worst-case performance guarantee of \( (4 - (1/m)) \) whenever \( \text{Var}[p_j]/E[p_j]^2 \leq m/(m - 1) \) for the given processing time distributions. This bound is already known for deterministic scheduling [Hall et al. 1997].

**4.2. Parallel Machine Scheduling without Release Dates.** We now consider the problem \( \text{P } | \ p_j \sim \text{stoch} | E[\Sigma w_j C_j] \). Using the framework of the preceding section, one easily obtains an LP-based priority policy which has a
performance guarantee of $2 - (1/m) + \max\{1, ((m - 1)/m)\Delta\}$. However, for this case we can improve the result by considering the WSEPT rule and a different LP-relaxation which allows us to explicitly exploit the structure of an optimum LP solution within the analysis. Recall that WSEPT works as follows: When a machine becomes available, schedule the job(s) with highest ratio $w_j/E[p_j]$ among the jobs not yet started.

**Theorem 4.2.** Let $\text{Var}[p_j]/E[p_j]^2 \leq \Delta$ for all jobs $j$ and some $\Delta \geq 0$. Then the WSEPT priority policy is a $(1 + ((\Delta + 1)(m - 1)/2m))$-approximation.

**Proof.** First assume, without loss of generality, that $w_1/E[p_1] \geq w_2/E[p_2] \geq \cdots \geq w_n/E[p_n]$. Now consider the linear programming relaxation

$$
\min \left\{ \sum_{j \in J} w_j C_j \mid (5) \right\}, \quad (9)
$$

and let $C_j^{LP}$ denote an optimum solution with optimum value $Z_j^{LP}$. Since inequalities (5) define a supermodular polyhedron, the solution to the LP-relaxation (9) is given by Edmonds' greedy algorithm for supermodular polyhedra (see Appendix A for details). Hence,

$$
C_j^{LP} = \frac{1}{m} \sum_{k=1}^{j} E[p_k] - \frac{(\Delta - 1)(m - 1)}{2m}E[p_j] \quad \text{for } j = 1, \ldots, n.
$$

We now apply Lemma 4.1 to the WSEPT priority policy to obtain

$$
E[C_j^{WSEPT}] \leq \frac{1}{m} \sum_{k=1}^{j} E[p_k] + \left(1 - \frac{1}{m}\right)E[p_j] \nonumber
$$

$$
= C_j^{LP} + \frac{(\Delta + 1)(m - 1)}{2m}E[p_j].
$$

Since linear program (9) is a relaxation for the scheduling problem, and since $\Sigma_{j \in J} w_j E[p_j]$ is a lower bound on the optimum value $Z_j^{OPT}$, we get

$$
Z_j^{WSEPT} = \sum_{j \in J} w_j E[C_j^{WSEPT}] \nonumber
$$

$$
\leq \sum_{j \in J} w_j C_j^{LP} + \frac{(\Delta + 1)(m - 1)}{2m} \sum_{j \in J} w_j E[p_j] \nonumber
$$

$$
\leq Z_j^{LP} + \frac{(\Delta + 1)(m - 1)}{2m}Z_j^{OPT} \nonumber
$$

$$
\leq \left(1 + \frac{(\Delta + 1)(m - 1)}{2m}\right)Z_j^{OPT}. \quad \square
$$
It is clear from the proof of Theorem 4.2 that apart from the above worst-case ratio an additive performance guarantee for WSEPT can be derived as well.

**Corollary 4.1.** Let $\frac{\text{Var}(p_j)}{\text{E}(p_j)}^2 \leq \Delta$ for all jobs $j$ and some $\Delta \geq 0$, then

$$Z^\text{WSEPT} - Z^\text{OPT} \leq \frac{(\Delta + 1)(m - 1)}{2m} \sum_{j \in J} w_j E(p_j).$$

Moreover, with some additional conditions on weights and expected processing times of the jobs, we obtain asymptotic optimality for the performance of the WSEPT rule.

**Corollary 4.2.** If $\frac{\text{Var}(p_j)}{\text{E}(p_j)}^2 \leq \Delta$ for all jobs $j$ and some $0 \leq \Delta < \infty$, and if there exists some $\varepsilon > 0$ such that $\varepsilon \leq w_j \leq 1/\varepsilon$ and $\varepsilon \leq E(p_j) \leq 1/\varepsilon$ for all $j$, and if $m/n \xrightarrow{n \to \infty} 0$, then

$$\frac{(Z^\text{WSEPT} - Z^\text{OPT})}{Z^\text{OPT}} \xrightarrow{n \to \infty} 0.$$ 

**Proof.** First, suppose without loss of generality that $w_1/E(p_1) \geq w_2/E(p_2) \geq \ldots \geq w_n/E(p_n)$. Now let $Z_n^\text{OPT} := \sum_{j \in J_n} w_j E(p_j)$, and $Z_1^\text{OPT} := \sum_{j=1}^n w_j \sum_{k=1}^n E(p_k)$. Note that $Z_1^\text{OPT}$ is the optimum value for a single machine problem, since the optimum policy on a single machine is WSEPT [Rothkopf 1966]; $Z_n^\text{OPT}$ is the optimum value on $n$ machines. Corollary 4.1 together with $Z^\text{OPT} \geq Z^\text{LP}$ now yields

$$\frac{(Z^\text{WSEPT} - Z^\text{OPT})}{Z^\text{OPT}} \leq \frac{(\Delta + 1)(m - 1)}{2m} \cdot \frac{Z_1^\text{OPT}}{Z^\text{LP}}.$$ 

But $Z^\text{LP} = (1/m) Z_1^\text{OPT} - ((\Delta - 1)(m - 1)/2m) Z_n^\text{OPT}$, thus the asymptotic behavior depends on the ratio $mZ_n^\text{OPT}/Z_1^\text{OPT}$. Under the condition that weights and expected processing times are bounded, this ratio is of order $m/n$. □

Similar considerations show that, subject to the same conditions, the LP-relaxation (9) is also asymptotically tight.

Corollary 4.1 complements a previous result by Weiss [1990; 1992], who showed that

$$Z^\text{WSEPT} - Z^\text{OPT} \leq \frac{m - 1}{2} \max_{j=1,\ldots,n} \frac{w_j}{E(p_j)} \cdot \Omega.$$ 

Here, $\Omega$ is an upper bound on the second moment of the remaining processing time of any uncompleted job at any given point in time. With assumptions on the input parameters of the problem which assure that the right-hand side remains bounded, Weiss [1990] has thus proved asymptotic optimality of WSEPT for a wide class of processing time distributions. In fact, since one can construct examples which show that neither of the two above additive bounds dominates the other, Corollary 4.1 complements Weiss' analysis of the quality of the WSEPT rule in stochastic machine scheduling.
Theorem 4.2 also implies a performance guarantee of \((3/2) - (1/2m)\) for the WSPT rule in deterministic scheduling. This result can alternatively be derived using the bounds by Eastman et al. [1964]. They have proved that the cost of any schedule in deterministic scheduling is bounded from below as \(Z_m^{OPT} \geq (1/m)Z_1^{OPT} + \frac{(m - 1)}{2m} \sum_{j=1}^{n} w_j P_j\), where \(Z_m^{OPT}\) denotes the optimum value on \(m\) parallel machines and \(Z_1^{OPT}\) is the optimum value for the same jobs on a single machine (which is induced by WSPT [Smith 1956]).

Moreover, they have derived a matching upper bound for WSPT, namely \(Z_m^{OPT} \leq Z^{WSPT} \leq (1/m)Z_1^{OPT} + \frac{(m - 1)}{m} \sum_{j=1}^{n} w_j P_j\), which yields that WSPT has a worst-case performance guarantee of \((3/2) - (1/2m)\). However, their lower bound as well as the corresponding performance guarantee does not hold in the stochastic setting, as will become clear in Example 4.1 below. Kawaguchi and Kyan [1986] showed that the worst-case performance ratio of WSPT in the deterministic setting is exactly \((\sqrt{2} + 1)/2\). Again, their techniques do not apply if processing times are stochastic, and Example 4.1 reveals that their worst-case bound does not hold in this case either.

Example 4.1. Consider a set of four jobs \(J = \{1, \ldots, 4\}\) which have to be scheduled on \(m = 2\) machines. All jobs have weight 1, that is, the objective is the total expected completion time \(\Sigma_{j=1}^{4} E[C_j]\). Let \(0 < \varepsilon < 1\). Jobs 1 and 2 have processing time \(\varepsilon\) with probability \(1 - \varepsilon\) and processing time \(1/\varepsilon\) with probability \(\varepsilon\), independent of each other. Then the expected processing time of these jobs is \(1 + \varepsilon - \varepsilon^2\), which we choose to be the deterministic processing time of jobs 3 and 4.

Since all jobs have the same expected processing time, the expected total completion time on a single machine is \(Z_1^{OPT} = 10\) for \(\varepsilon \to 0\) for any priority policy. For the parallel (two) machine case, elementary calculations show that the optimum policy is to schedule according to the priority list \(1 < 2 < 3 < 4\) if \(\varepsilon\) is small enough, and we obtain an expected total completion time of \(Z_m^{OPT} = 4\) for \(\varepsilon \to 0\). Thus, in sharp contrast to the deterministic model and the above mentioned bound by Eastman et al. [1964], we obtain \((1/m)Z_1^{OPT} > Z_m^{OPT}\) for this example.

Moreover, since all jobs have identical expected processing times, any priority policy is SEPT (or WSEPT) in this example. Scheduling according to the priority list \(3 < 4 < 1 < 2\) yields an expected total completion time of 6 for \(\varepsilon \to 0\). This shows that SEPT (or WSEPT) may differ from the optimum value by a factor arbitrarily close to \(3/2\), and the deterministic worst case bounds \((3/2) - (1/2m)\) and, a fortiori, \((\sqrt{2} + 1)/2\) for WSPT do not hold in the stochastic setting.

However, the proof of Theorem 4.2 yields the following generalization of the lower bound by Eastman et al. [1964] to stochastic machine scheduling.

**Corollary 4.3.** If \(\text{Var}[p_j]/E[p_j]^2 \leq \Delta\) for all processing times \(p_j\), then

\[ Z_m^{OPT} \geq \frac{1}{m} Z_1^{OPT} - \frac{(\Delta - 1)(m - 1)}{2m} \sum_{j=1}^{n} w_j E[p_j], \]  

(10)

where \(Z_m^{OPT}\) denotes the optimum value for a parallel machine problem on \(m\) machines, and \(Z_1^{OPT}\) is the optimum value of the same instance on a single machine.

**Proof.** Again, let without loss of generality \(w_1/E[p_1] \geq w_2/E[p_2] \geq \cdots \geq w_n/E[p_n]\). Since \(Z_1^{OPT} = \Sigma_{j=1}^{n} w_j E[p_j]\), the right-hand side of (10) is
precisely the value of an optimal solution to the LP-relaxation (9), and this a
lower bound on $Z^{OPT}_m$. □

This particularly shows that for $\Delta \leq 1$ the optimum value for a single machine
problem with an $m$-fold faster machine is a relaxation for the corresponding
problem on $m$ parallel machines. Moreover, Example 4.1 not only reveals that
the condition $\Delta \leq 1$ is necessary for the validity of the fast single-machine
relaxation, but it also shows that—in contrast to the deterministic case—a
negative term in the right-hand side of inequalities (2) is necessary as well.

4.3. THE SINGLE MACHINE CASE. In the single machine case, the proof of
optimality for WSEPT dates back to 1966. It was presented by Rothkopf [1966],
and the corresponding result in deterministic scheduling is due to Smith [1956].
Moreover, Queyranne [1993] has shown that in the deterministic case inequali-
ties (1), for $m = 1$, provide a complete description of the convex hull of the
performance space. Bertsimas and Niño-Mora [1996] extended this result to
stochastic processing times. We note that for $m = 1$ both the optimality of
WSEPT and the complete polyhedral description of the performance space by
inequalities (2) also follow from the analysis of the previous section.

We conclude this section with a remark on the approximability of more general
stochastic single machine problems which also involve arbitrary precedence
relations. Since for $m = 1$ inequalities (2) exactly correspond to the analogue in
deterministic scheduling, we may use the same LP relaxations and arguments as
in Hall et al. [1997] to obtain the same performance guarantees for stochastic
single machine problems. More precisely, the natural generalization of the
Techniques presented in Hall et al. [1997]; or Schulz [1996] yields a priority policy
that is a 2-approximation for $1 | p_j \sim \text{stoch}, \text{prec} | E[\sum w_j C_j]$ and a job-based
priority policy that is a 3-approximation for $1 | p_j \sim \text{stoch}, r_j, \text{prec} | E[\sum w_j C_j]$. These results hold for arbitrary, independent processing time distributions.

4.4. LP-BASED PRIORITY POLICIES AND THE ACHIEVABLE REGION APPROACH TO
STOCHASTIC SYSTEMS. The LP-based approach presented in this paper is closely
related to recent developments in the optimal control of stochastic systems via
characterizing or approximating “achievable regions”. For instance, Bertsimas
and Niño-Mora [1996] show that previous results on the optimality of Gittins
indexing rules can alternatively be derived by a polyhedral characterization of
Corresponding performance spaces as (extended) polymatroids. Subsequently,
Glazebrook and Niño-Mora [1997] have proved approximate optimality of
Klimov’s index rule in multiclass queueing networks with parallel servers. Their
work is based on approximate conservation laws for the performance of Klimov’s
index rule (which corresponds to the WSEPT rule for the model we consider
here). Since from the bounds (10) and (6) one can obtain an approximate
conservation law for the performance of WSEPT, Theorem 4.2 (respectively,
Corollary 4.1) of the present paper can also be derived within their framework.

There is, however, an interesting difference between the techniques employed
in their work and those of the present paper. For the case with nontrivial release
dates (Section 4.1), we explicitly make use of an optimum primal solution of
LP-relaxation (8) in order to obtain a priority policy with provably good
performance. (Note that in this case the performance of WSEPT can be
arbitrarily bad.) While the achievable region approach as proposed in Glaze-
brook and Niño-Mora [1997] and Dacre et al. [1999, Section 3] is also based on
the concept of LP-relaxations, the dual of the corresponding LP-relaxation is
solved in order to derive Klimov's index rule and to analyze its performance for
the case of parallel servers. Primal and dual solutions, however, can in fact lead
to substantially different priority policies.

5. Concluding Remarks

With this work, we extend the concept of LP-based approximation algorithms
from deterministic scheduling to a more general stochastic setting. Several
previous deterministic results, including LP-relaxations for parallel machine
scheduling and corresponding LP-based performance guarantees occur as special
cases. For the model without release dates, our work complements previous work
on the performance of the WSEPT rule, and extends a previous lower bound on
the value of optimum schedules to the stochastic setting.

More generally, LP relaxations of scheduling problems are shown to be a quite
powerful tool for producing not only good lower bounds, but also high-quality
priority policies. It is one of the outcomes of our studies that successful
combinatorial methods from deterministic machine scheduling also bear on
algorithm design and analysis for stochastic machine scheduling problems.
Moreover, another advantage of using LP relaxations is that one not only obtains
"a priori" worst-case bounds, but also "a posteriori" guarantees (by comparing
the actual objective value and the LP bound) depending on the particular
instance. This aspect adds to the practical appeal of this approach.

Altogether, the presented results underline the potential of the polyhedral
approach to scheduling problems—in both the deterministic and the stochastic
setting, and we hope that this methodology may also lead to progress in other
stochastic systems besides scheduling.

Appendixes

Appendix A first provides the necessary details on supermodular polyhedra and
Edmonds' greedy algorithm. We then show in Appendix B that LP relaxation (8)
can be solved in polynomial time. This already follows from the supermodularity
of the right-hand side of inequalities (5) via the ellipsoid method [Grötschel et al.
1988]. However, we give a purely combinatorial algorithm with running time
$O(n^2)$. Notice that this algorithm is of interest in the deterministic case as well,
since it turns some approximation algorithms presented in Hall et al. [1997]
(which so far relied on the ellipsoid method) into combinatorial algorithms.

Appendix A. Supermodular Polyhedra and the Greedy Algorithm

A set function $f: 2^J \rightarrow \mathbb{R}$ is called supermodular, if

$$f(A \cap B) + f(A \cup B) \geq f(A) + f(B) \text{ for all } A, B \subseteq J.$$ 

For a supermodular set function $f$ with $f(\emptyset) = 0$, the polyhedron

$$\mathcal{P}(f) := \{ x \in \mathbb{R}^n \mid x(A) \geq f(A) \text{ for all } A \subseteq J \}$$
is called a supermodular polyhedron. Here, as usual $x(A) := \sum_{j \in A} x_j$ for $x \in \mathbb{R}^n$. If we let $a \in \mathbb{R}^n$ be strictly positive and $f: 2^J \to \mathbb{R}$ be supermodular with $f(\emptyset) = 0$, then

$$\Phi_a(f) := \{ x \in \mathbb{R}^n | \sum_{j \in A} a_j x_j \geq f(A) \text{ for all } A \subseteq J \} \quad (A1)$$

is a linear transformation of a supermodular polyhedron which we also call a supermodular polyhedron, for convenience. If we let $w_j \geq 0$ for $j \in J$, it is well known that linear optimization problems

$$\min \left\{ \sum_{j \in J} w_j x_j \right\} \quad (A2)$$

are solved by Edmonds’ greedy algorithm [Edmonds 1970]. An optimal solution for (A2) is then given by

$$x_j^* = \frac{f(\{1, \ldots, j\}) - f(\{1, \ldots, j-1\})}{a_j}, \quad \text{for } j = 1, \ldots, n,$$

where we assumed that $w_1/a_1 \geq w_2/a_2 \geq \cdots \geq w_n/a_n$, and we also used that $f(\{1, \ldots, 0\}) = f(\emptyset) = 0$. Consequently, linear program (9) can in fact be solved in time $O(n \log n)$. We refer to the monograph of Fujishige [1991] for more details on supermodular polyhedra and their extensions.

Appendix B. Analysis of Linear Program (8)

To see that linear program (8) also fits into the framework of supermodular polyhedra, we need some preliminaries. We write linear program (8) as:

$$\min \left\{ \sum_{j \in J} w_j x_j \left| \sum_{j \in A} E[p_j] x_j \geq f(A) \forall A \subseteq J \text{ and } x_j \geq \ell_j \forall j \in J \right. \right\}, \quad (B1)$$

where

$$f(A) = \frac{1}{2m} \left( \sum_{j \in A} E[p_j] \right)^2 + \frac{m - \Delta(m - 1)}{2m} \sum_{j \in A} E[p_j]^2$$

is the right-hand side of (5), and $\ell_j \geq 0$ are some nonnegative lower bounds on $x_j$, $j \in J$. For instance, in linear program (8) we have $\ell_j = r_j + E[p_j]$.

Observe first that $f$ is supermodular. According to the notation from definition (A1) let $\Phi_{E[p_j]}(f)$ denote the polyhedron defined by inequalities $\sum_{j \in A} E[p_j] x_j \geq f(A)$, $A \subseteq J$. Then, following Fujishige [1991, Section II.3.1], the polyhedron given by (B1) is called the reduction of $\Phi_{E[p]}(f)$ by the vector $(\ell_1, \ldots, \ell_n)$.

Define the auxiliary set function

$$\hat{f}(A) := \max_{B \subseteq A} \left\{ f(B) + \sum_{j \in A - B} E[p_j] \ell_j \right\} \quad \text{for all } A \subseteq J. \quad (B2)$$
LEMMA B1. The set function $\hat{f}: 2^J \to \mathbb{R}$ is supermodular. Furthermore, the reduction of $\mathcal{P}_{E[p]}(\hat{f})$ by vector $\ell$ is exactly given by $\mathcal{P}_{E[p]}(\hat{f})$ and is therefore again a supermodular polyhedron.

For a proof, we refer to Fujishige [1991, Theorem 3.3]. Thus, we may apply Edmonds’ greedy algorithm to solve linear program (B1). That is, if we assume without loss of generality that $w_1/E[p_1] \geq w_2/E[p_2] \geq \cdots \geq w_n/E[p_n]$, an optimal solution to (B1) is given by

$$x^*_k = (\hat{f}([1, \ldots, k]) - \hat{f}([1, \ldots, k-1]))/E[p_k] \quad \text{for } k = 1, \ldots, n,$$

where $\hat{f}([1, \ldots, 0]) = \hat{f}(\emptyset) = 0$. Consequently, the only remaining task is the computation of the values $\hat{f}([1]), \hat{f}([1, 2]), \ldots, \hat{f}(J)$. To this end, note that

$$\hat{f}(A) = \sum_{j \in A} E[p_j] \ell_j + \max_{B \subseteq A} \left( f(B) - \sum_{j \in B} E[p_j] \ell_j \right), \quad A \subseteq J.$$

Hence, the evaluation of $\hat{f}(A)$ for some $A \subseteq J$ results in a maximization problem of the set function $\hat{g}$ over the ground set $A$. Since $\hat{g}$ is again supermodular, its maximum can be determined in polynomial time with the help of the ellipsoid method [Grötschel et al. 1988]. However, in the remainder of this section we show how to compute the maximum in time $O(n \log n)$ by exploiting the special structure of $\hat{g}$. The ideas below are adapted from Queyranne [1993, Section 5].

LEMMA B2. Let $A^*$ be a set maximizing $\hat{g}(B)$, $B \subseteq A$, and let without loss of generality $A^*$ be $\subseteq$-minimal. Then:

$$k \in A^* \iff \frac{1}{m} \sum_{j \in A^*} E[p_j] > \frac{(\Delta - 1)(m - 1)}{2m} E[p_k] + \ell_k.$$

PROOF. Let $k \in A^*$, then $\hat{g}(A^*) > \hat{g}(A^* \setminus \{k\})$ due to the definition of $A^*$. Elementary calculations yield:

$$E[p_k] \left( \frac{1}{m} \sum_{j \in A^*} E[p_j] - \frac{(\Delta - 1)(m - 1)}{2m} E[p_k] - \ell_k \right) = \hat{g}(A^*) - \hat{g}(A^* \setminus \{k\}) > 0,$$

and since $E[p_k] > 0$, the first claim follows.

For the reverse direction, let $(\sum_{j \in A^*} E[p_j])/m > ((\Delta - 1)(m - 1)/2m) E[p_k] + \ell_k$ and suppose $k \notin A^*$. But since

$$\hat{g}(A^* \cup \{k\}) - \hat{g}(A^*)$$

$$= E[p_k] \left( \frac{1}{m} \sum_{j \in A^*} E[p_j] - \frac{(\Delta - 1)(m - 1)}{2m} E[p_k] - \ell_k + \frac{1}{m} E[p_k] \right) > 0,$$

we have $\hat{g}(A^* \cup \{k\}) > \hat{g}(A^*)$, a contradiction to the definition of $A^*$. □

Therefore, we obtain the following result:
Corollary B1. Let $A^*$ be a set maximizing $\hat{g}(B)$, for $B \subseteq A$. If $i \in A^*$ for some $i \in A$, we have $j \in A^*$ for every $j \in A$ with

$$
\frac{(\Delta - 1)(m - 1)}{2m} E[p_j] + \ell_j \leq \frac{(\Delta - 1)(m - 1)}{2m} E[p_i] + \ell_i.
$$

Thus, in order to maximize $\hat{g}$ over some ground set $A$, we just sort the jobs $j \in A$ in nondecreasing order of $((\Delta - 1)(m - 1)/2m) E[p_j] + \ell_j$. Assume this order is given by $1, 2, \ldots, |A|$, then $A^*$ must be one of the nested sets $\emptyset, \{1\}, \{1, 2\}, \ldots, A$. Consequently, the maximization problem for $\hat{g}$ can be solved in $O(n \log n)$ time. In fact, for $A = J$ this algorithm is an $O(n \log n)$ time separation algorithm for the polyhedron $P_{\bar{E}[p]}(f)$ and a given point $\ell \in \mathbb{R}^n$, since the calculation of $\max_{B \subseteq A} \hat{g}(B)$ exactly corresponds to the problem of finding the most violated inequality from $\sum_{j \in B} E[p_j] \ell_j \geq f(B)$, $B \subseteq J$.

Now recall that in order to solve linear program (13) we have to calculate a sequence of values $f_1(\{1\}), f_1(\{1, 2\}), \ldots, f(J)$. By virtue of Corollary B1, it is not hard to see that this can be done in $O(n^2)$ total time, and thus we get the following result:

Theorem B1. Linear program (8) can be solved in $O(n^2)$ time.

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